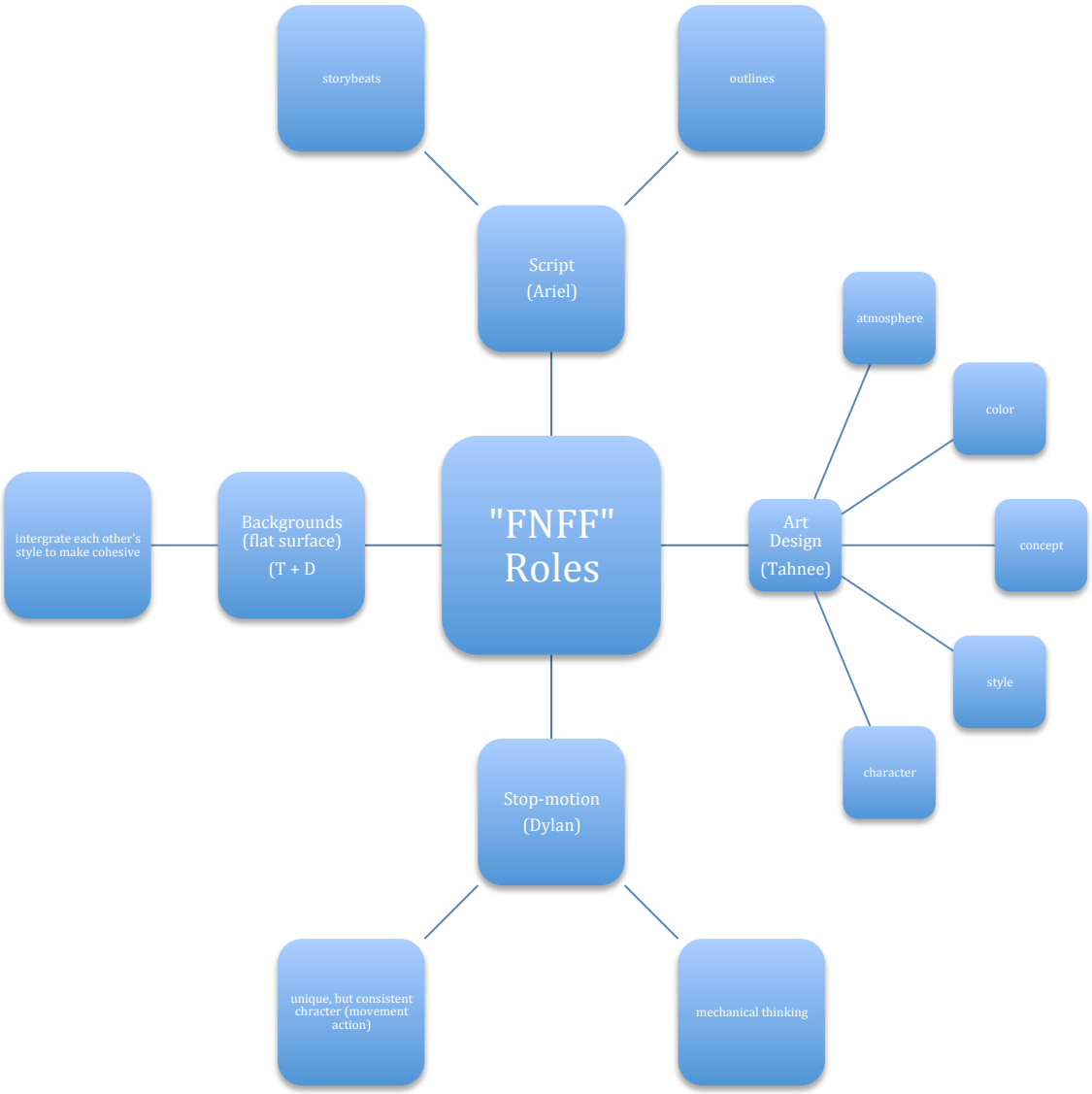
"FNFF" Roles
Script (Ariel)
storybeats
outlines
Art Design (Tahnee)
atmosphere
color
concept
style
character
Backgrounds (flat surface) (T + D
intergrate each other's style to make cohesive
Stop-motion (Dylan)
unique, but consistent chracter (movement action)
mechanical thinking